

Autumn 2

What's It Like Where We Live?

RE - Christianity

Knowledge

- The Christmas story

Question

- What gifts might Christians in my town have given Jesus if he had been born here rather than in Bethlehem?

Skills

Retelling, reflection, sharing ideas, respecting others

Science - Animals including Humans: Our Pets

Knowledge

- Environment exploration
- Where do woodlice like to live?
- The Puppy has made a mess! (absorbency investigation)
- Imaginary Pets
- My pet is happy and healthy!

Skills

Investigation, Fair Testing, observing, classifying, predicting, research

Literacy

Text used and text types covered:

- On Sudden Hill (Linda Sarah and Benji Davies)
- Christmas

Sequencing
Story Narrative
Letter Writing

Maths

Units of work:

Addition and Subtraction

- Number bonds to 10
- Adding more
- Finding a part
- Fact Families
- Subtracting (cross out)
- Subtraction on a number line

PSHE

Knowledge

Celebrating Difference

- The same as...
- Different from...
- What is 'bullying'?
- What do I do about bullying?
- Making new friends
- Celebrating difference/celebrating me

History/Geography - What's It Like Where We Live

Knowledge

- I can identify significant features of my local area
- I can compare journeys and landscapes
- I can create and use a map and talk about distances (near/far/often/rarely)
- I can use my senses to explore my locality

Skills

Research, identifying, describing, comparing, recording

PE

Unit of work:

- Promotion of Disability sport
-

Art - Andy Goldsworthy (Natural materials)

Knowledge

Can I understand the difference between line, shape and colour?

Skills

Can I understand, explore and respond to first hand experiences and use my imagination?

What's It Like Where We Live? Wider Curriculum

Computing

Knowledge

- Knowing how to log on
- Using a password
- Double clicking

Skills

- Exploring, Opening, saving, keeping safe

Music

Knowledge

- Pitch and Melody

Skills

- Voice, tune, patterns, tuned

MFL - Spanish

Knowledge

- Spanish colours
- Family
- Christmas vocabulary

Skills

- Speaking and listening (pronunciation), writing

DT - 3D models

Knowledge

- To design a 'Monster Creature Box Thing'!

Skills

Designing, cutting, sticking, painting, evaluating